

22. MEMORIAL PRIMOŽA BIZILJA
World Cup Rock'n'Roll

PROVISIONAL TIMETABLE Ljubljana 14.10.2023			
ODPIRANJE DVORANE 08:30			HALL OPENS 08:30
08:30	10:00	Registracija pari	Registration couples
09:00	10:00	Ogrevanje	Rehearsal
10:00	10:30	Priprava na začetek	Last preparations
PREDTEKMOVANJE 11:00			QUALIFICATION 11:00
11:00		Otvoritev	Opening
10:30	11:00	Prvi krog RR Ml. mladinci	1st qualification RR Juveniles
11:00	11:35	Prvi krog RR SM	1st qualification RR Juniors
11:35	11:55	Popravni krog RR Ml. mladinci	Hope round RR Juveniles
11:55	12:15	Popravni krog RR SM	Hope round RR Juniors
12:15	12:30	Pavza	Break
12:30	13:10	Prvi krog GF	1st qualification GFJ
13:10	13:30	Prvi krog LFS	1st qualification LFS
13:30	13:56	Popravni krog GFJ	Popravni krog GFJ
13:56	14:11	Popravni krog LFS	Hope round LFS
14:11	14:45	Prvi krog RR Contact	1st Qualification RR Contact style
14:45	14:55	Pavza	Break
14:55	15:20	1/4 finale RR Ml Mladinci	1/4 final RR Juveniles
15:20	15:40	Popravni krog RR Contact	Hope round RR Contact
15:40	16:05	1/4 finale RR Juniors	1/4 final RR Juniors
16:05	16:35	1/2 Finale GFJ	1/2 final GFJ
16:35	16:50	1/2 finale LFS	1/2 final LFS
16:50	17:05	1/2 Finale RR Ml Mladinci	1/2 Final RR Juveniles
17:05	17:29	1/4 finale RR Contact	1/4 final RR Contact
		Konec	End qualification
VEČERNI DEL 18:30			FINAL 18:30
18:00		Vhod za obiskovalce	Door opens
18:30		OTVORITEV	Opening
		Predstavitve udeležencev	Presentation of nations
18:50	19:05	1/2 finale RR Juniors	1/2 final RR Juniors
19:05	19:20	1/2 Finale RR Contact	1/2 Final RR Contact
19:20	19:45	Finale Ml. Mladinci + podelitev	Final Juveniles + winner ceremony
19:45	19:54	Finale RR Contact plesni del	Final RR Contact Footwork
19:54	20:04	Pavza	Break
20:04	20:28	Finale RR Juniors + podelitev	Final RR Juniors + winner ceremony
20:28	20:53	Finale RR dekliške formacije	Final RR Girl formations
20:53	21:08	Finale RR Contact akro	Final RR Contact acro
21:08	21:25	Finale LFS	Final LFS
21:25	21:40	Razglasitev Contact, Formacije	Winner Ceremony Contact & Form
		ZAKLJUČEK	END